

New CS/CIS Books for 2006-07

	<b>TITLE</b>	<b>FORMAT</b>	<b>CHECK LIBRARY CATALOG</b>
1	.NET INTERNATIONALIZATION: THE DEVELOPER'S GUIDE TO BUILDING GLOBAL WINDOWS AND WEB APPLICATIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321341384">http://134.71.59.187/search/i?SEARCH=0321341384</a>
2	A COMPUTATIONAL MODEL OF NATURAL LANGUAGE COMMUNICATION : INTERPRETATION, INFERENCE, AND PRODUCTION IN DATABASE SEMANTICS	EBOOK	<a href="http://134.71.59.187/record=b1642513">http://134.71.59.187/record=b1642513</a>
3	A GUIDE TO ORACLE 8	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619000279">http://134.71.59.187/search/i?SEARCH=0619000279</a>
4	A HACKER MANIFESTO	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0674015436">http://134.71.59.187/search/i?SEARCH=0674015436</a>
5	ACCELERATED C# 2005.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597176">http://134.71.59.187/search/i?SEARCH=1590597176</a>
6	ACTING WITH TECHNOLOGY : ACTIVITY THEORY AND INTERACTION DESIGN	EBOOK	<a href="http://134.71.59.187/record=b1642515">http://134.71.59.187/record=b1642515</a>
7	ADAPTIVE LEARNING OF POLYNOMIAL NETWORKS GENETIC PROGRAMMING BACKPROPAGATION AND BAYESIAN METHODS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387312390">http://134.71.59.187/search/i?SEARCH=0387312390</a>
8	ADOBE DIGITAL VIDEO HOW-TOS: 100 ESSENTIAL TECHNIQUES WITH ADOBE PRODUCTION STUDIO.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321473817">http://134.71.59.187/search/i?SEARCH=0321473817</a>
9	ADOBE FLEX 2: TRAINING FROM THE SOURCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=032142316X">http://134.71.59.187/search/i?SEARCH=032142316X</a>
10	ADVANCED JAVA : INTERNET APPLICATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0157676096">http://134.71.59.187/search/i?SEARCH=0157676096</a>
11	ADVANCED JAVA 2 PLATFORM: HOW TO PROGRAM.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130895601">http://134.71.59.187/search/i?SEARCH=0130895601</a>
12	ADVANCED PARALLEL AND DISTRIBUTED COMPUTING: EVALUATION, IMPROVEMENT AND PRACTICE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1600212026">http://134.71.59.187/search/i?SEARCH=1600212026</a>
13	ADVANCED PROGRAMMING USING VISUAL BASIC 2005.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0073304441">http://134.71.59.187/search/i?SEARCH=0073304441</a>
14	ADVANCED PROGRAMMING USING VISUAL BASIC.NET.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072512393">http://134.71.59.187/search/i?SEARCH=0072512393</a>
15	ADVANCED USE CASE MODELING: SOFTWARE SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201615924">http://134.71.59.187/search/i?SEARCH=0201615924</a>
16	ADVANCED XML APPLICATIONS FROM THE EXPERTS AT THE XML GUILD	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1598632140">http://134.71.59.187/search/i?SEARCH=1598632140</a>
17	ADVANCES IN ELECTRONIC BUSINESS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1591406781">http://134.71.59.187/search/i?SEARCH=1591406781</a>

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18	ADVANCES IN MACHINE LEARNING APPLICATIONS IN SOFTWARE ENGINEERING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1591409411">http://134.71.59.187/search/i?SEARCH=1591409411</a>
19	AGILE SOFTWARE DEVELOPMENT: THE COOPERATIVE GAME.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321482751">http://134.71.59.187/search/i?SEARCH=0321482751</a>
20	AJAX FOR WEB APPLICATION DEVELOPERS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672329123">http://134.71.59.187/search/i?SEARCH=0672329123</a>
21	ALGORITHMS AND NETWORKING FOR COMPUTER GAMES	EBOOK	<a href="http://134.71.59.187/record=b1639280">http://134.71.59.187/record=b1639280</a>
22	AMBIENT INTELLIGENCE, WIRELESS NETWORKING, AND UBIQUITOUS COMPUTING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1580539637">http://134.71.59.187/search/i?SEARCH=1580539637</a>
23	AMIWARE: HARDWARE TECHNOLOGY DRIVERS OF AMBIENT INTELLIGENCE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1402041977">http://134.71.59.187/search/i?SEARCH=1402041977</a>
24	AN INTEGRATED APPROACH TO SOFTWARE ENGINEERING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=038720881X">http://134.71.59.187/search/i?SEARCH=038720881X</a>
25	AN INTRODUCTION TO PROGRAMMING : AN OBJECT-ORIENTED APPROACH WITH C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0256193908">http://134.71.59.187/search/i?SEARCH=0256193908</a>
26	APPLICATIONS PROGRAMMING IN C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0137489633">http://134.71.59.187/search/i?SEARCH=0137489633</a>
27	APPLYING DOMAIN-DRIVEN DESIGN AND PATTERNS: WITH EXAMPLES IN C# AND .NET	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321268202">http://134.71.59.187/search/i?SEARCH=0321268202</a>
28	ARCHITECTURE OF RELIABLE WEB APPLICATIONS SOFTWARE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599041839">http://134.71.59.187/search/i?SEARCH=1599041839</a>
29	ART OF SOFTWARE SECURITY ASSESSMENT: IDENTIFYING AND PREVENTING SOFTWARE VULNERABILITIES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321444426">http://134.71.59.187/search/i?SEARCH=0321444426</a>
30	ART OF SOFTWARE SECURITY TESTING: IDENTIFYING SOFTWARE SECURITY FLAWS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321304861">http://134.71.59.187/search/i?SEARCH=0321304861</a>
31	ASSEMBLY LANGUAGE FOR INTEL-BASED COMPUTERS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132383101">http://134.71.59.187/search/i?SEARCH=0132383101</a>
32	BECOMING A REAL-TIME ENTERPRISE: HARNESSING THE POWER OF RTE TO MAXIMIZE COMPETITIVE ADVANTAGE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=007147479X">http://134.71.59.187/search/i?SEARCH=007147479X</a>
33	BEGINNING AJAX WITH PHP: FROM NOVICE TO PROFESSIONAL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596676">http://134.71.59.187/search/i?SEARCH=1590596676</a>
34	BEGINNING C# 2005 DATABASES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470044063">http://134.71.59.187/search/i?SEARCH=0470044063</a>
35	BEGINNING EJB 3 APPLICATION DEVELOPMENT: FROM NOVICE TO PROFESSIONAL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596714">http://134.71.59.187/search/i?SEARCH=1590596714</a>

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	TITLE	FORMAT	CHECK LIBRARY CATALOG
36	BEGINNING GAME PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1598632884">http://134.71.59.187/search/i?SEARCH=1598632884</a>
37	BEGINNING GOOGLE MAPS APPLICATIONS WITH PHP AND AJAX: FROM NOVICE TO PROFESSIONAL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597079">http://134.71.59.187/search/i?SEARCH=1590597079</a>
38	BEGINNING JAVASCRIPT WITH DOM SCRIPTING AND AJAX: FROM NOVICE TO PROFESSIONAL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596803">http://134.71.59.187/search/i?SEARCH=1590596803</a>
39	BEGINNING MATH CONCEPTS FOR GAME DEVELOPERS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1598632906">http://134.71.59.187/search/i?SEARCH=1598632906</a>
40	BEGINNING RUBY ON RAILS E-COMMERCE: FROM NOVICE TO PROFESSIONAL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597362">http://134.71.59.187/search/i?SEARCH=1590597362</a>
41	BEGINNING RUBY ON RAILS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470069155">http://134.71.59.187/search/i?SEARCH=0470069155</a>
42	BEGINNING VB 2005 DATABASES: FROM NOVICE TO PROFESSIONAL	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590598105">http://134.71.59.187/search/i?SEARCH=1590598105</a>
43	BETTER GAME CHARACTERS BY DESIGN: A PSYCHOLOGICAL APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1558609210">http://134.71.59.187/search/i?SEARCH=1558609210</a>
44	BEYOND THE DESKTOP METAPHOR: DESIGNING INTEGRATED DIGITAL WORK ENVIRONMENTS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=026211304X">http://134.71.59.187/search/i?SEARCH=026211304X</a>
45	BIG C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471470635">http://134.71.59.187/search/i?SEARCH=0471470635</a>
46	BUSINESS DATA COMMUNICATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=013594581X">http://134.71.59.187/search/i?SEARCH=013594581X</a>
47	BUSINESS DRIVEN TECHNOLOGY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072983019">http://134.71.59.187/search/i?SEARCH=0072983019</a>
48	BUSINESS PROCESSES AND INFORMATION TECHNOLOGY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0324008783">http://134.71.59.187/search/i?SEARCH=0324008783</a>
49	C# PROGRAMMING LANGUAGE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321334434">http://134.71.59.187/search/i?SEARCH=0321334434</a>
50	C++ COACH: ESSENTIALS FOR INTRODUCTORY PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201702894">http://134.71.59.187/search/i?SEARCH=0201702894</a>
51	C++ PRIMER PLUS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672322234">http://134.71.59.187/search/i?SEARCH=0672322234</a>
52	C++ STANDARD LIBRARY EXTENSIONS: A TUTORIAL AND REFERENCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321412990">http://134.71.59.187/search/i?SEARCH=0321412990</a>
53	C++: AN INTRODUCTION TO COMPUTING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130914266">http://134.71.59.187/search/i?SEARCH=0130914266</a>

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	<b>TITLE</b>	<b>FORMAT</b>	<b>CHECK LIBRARY CATALOG</b>
54	CHANGE FUNCTION: WHY SOME TECHNOLOGIES TAKE OFF AND OTHERS CRASH AND BURN.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1591841321">http://134.71.59.187/search/i?SEARCH=1591841321</a>
55	CODE QUALITY: THE OPEN SOURCE PERSPECTIVE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321166078">http://134.71.59.187/search/i?SEARCH=0321166078</a>
56	CODIN' FOR THE WEB: A DESIGNER'S GUIDE TO DEVELOPING DYNAMIC WEB SITES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321429192">http://134.71.59.187/search/i?SEARCH=0321429192</a>
57	COMPILERS: PRINCIPLES, TECHNIQUES, & TOOLS; ALFRED V. AHO ... ET AL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321486811">http://134.71.59.187/search/i?SEARCH=0321486811</a>
58	COMPLETE JAVA 2 CERTIFICATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0782128254">http://134.71.59.187/search/i?SEARCH=0782128254</a>
59	COMPUTER AND COMMUNICATION NETWORKS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131747991">http://134.71.59.187/search/i?SEARCH=0131747991</a>
60	COMPUTER ARCHITECTURE: A QUANTITATIVE APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0123704901">http://134.71.59.187/search/i?SEARCH=0123704901</a>
61	COMPUTER ETHICS: A GLOBAL PERSPECTIVE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0763740845">http://134.71.59.187/search/i?SEARCH=0763740845</a>
62	COMPUTER FORENSICS: PRINCIPLES AND PRACTICES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131547275">http://134.71.59.187/search/i?SEARCH=0131547275</a>
63	COMPUTER GRAPHICS USING JAVA 2D AND 3D.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130351180">http://134.71.59.187/search/i?SEARCH=0130351180</a>
64	COMPUTER SECURITY AND CRYPTOGRAPHY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471947830">http://134.71.59.187/search/i?SEARCH=0471947830</a>
65	COMPUTER SECURITY BASICS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596006691">http://134.71.59.187/search/i?SEARCH=0596006691</a>
66	COMPUTER VIRUSES AND MALWARE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387302360">http://134.71.59.187/search/i?SEARCH=0387302360</a>
67	COMPUTING CONCEPTS WITH C++ ESSENTIALS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471164372">http://134.71.59.187/search/i?SEARCH=0471164372</a>
68	COMPUTING WITH JAVA: PROGRAMS, OBJECTS, GRAPHICS; ALTERNATE 2ND EDITION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=157676074X">http://134.71.59.187/search/i?SEARCH=157676074X</a>
69	CONNECTING WITH COMPUTER SCIENCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=061921290X">http://134.71.59.187/search/i?SEARCH=061921290X</a>
70	CONTEXT-AWARE PERVASIVE SYSTEMS: ARCHITECTURES FOR A NEW BREED OF APPLICATIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0849372550">http://134.71.59.187/search/i?SEARCH=0849372550</a>
71	CONTRIBUTIONS TO UBIQUITOUS COMPUTING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540449094">http://134.71.59.187/search/i?SEARCH=3540449094</a>

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72	CORE JAVA 2	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130894680">http://134.71.59.187/search/i?SEARCH=0130894680</a>
73	CORE PYTHON PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132269937">http://134.71.59.187/search/i?SEARCH=0132269937</a>
74	CRYPTOGRAPHICS: EXPLOITING GRAPHICS CARDS FOR SECURITY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=038729015X">http://134.71.59.187/search/i?SEARCH=038729015X</a>
75	CRYPTOGRAPHY FOR DEVELOPERS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1597491047">http://134.71.59.187/search/i?SEARCH=1597491047</a>
76	CSS: THE DEFINITIVE GUIDE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596527330">http://134.71.59.187/search/i?SEARCH=0596527330</a>
77	DARKBASIC PRO GAME PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1598632876">http://134.71.59.187/search/i?SEARCH=1598632876</a>
78	DATA COMPRESSION: THE COMPLETE REFERENCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1846286026">http://134.71.59.187/search/i?SEARCH=1846286026</a>
79	DATA MINING AND KNOWLEDGE DISCOVERY APPROACHES BASED ON RULE INDUCTION TECHNIQUES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=038734294X">http://134.71.59.187/search/i?SEARCH=038734294X</a>
80	DATA MINING: A TUTORIAL-BASED PRIMER.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201741288">http://134.71.59.187/search/i?SEARCH=0201741288</a>
81	DATA MODEL PATTERNS: A METADATA MAP.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0120887983">http://134.71.59.187/search/i?SEARCH=0120887983</a>
82	DATA QUALITY : CONCEPTS, METHODOLOGIES AND TECHNIQUES	EBOOK	<a href="http://134.71.59.187/record=b1642512">http://134.71.59.187/record=b1642512</a>
83	DATA STREAMS: MODELS AND ALGORITHMS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387287590">http://134.71.59.187/search/i?SEARCH=0387287590</a>
84	DATA STRUCTURES AND ALGORITHMS IN C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471202088">http://134.71.59.187/search/i?SEARCH=0471202088</a>
85	DATA STRUCTURES AND ALGORITHMS WITH OBJECT-ORIENTED DESIGN PATTERNS IN C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471241342">http://134.71.59.187/search/i?SEARCH=0471241342</a>
86	DATA WAREHOUSES AND OLAP: CONCEPTS, ARCHITECTURES AND SOLUTIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599043645">http://134.71.59.187/search/i?SEARCH=1599043645</a>
87	DATABASE APPLICATION DEVELOPMENT AND DESIGN	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0073033456">http://134.71.59.187/search/i?SEARCH=0073033456</a>
88	DATABASE APPLICATION DEVELOPMENT AND DESIGN.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0073033456">http://134.71.59.187/search/i?SEARCH=0073033456</a>
89	DATABASE CONCEPTS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130086509">http://134.71.59.187/search/i?SEARCH=0130086509</a>

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90	DATABASE DESIGN FOR SMARTIES : USING UML FOR DATA MODELING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1558605150">http://134.71.59.187/search/i?SEARCH=1558605150</a>
91	DATABASE DESIGN, APPLICATION DEVELOPMENT	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=007282350X">http://134.71.59.187/search/i?SEARCH=007282350X</a>
92	DATABASE MANAGEMENT SYSTEMS : DESIGNING AND BUILDING BUSINESS APPLICATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072471417">http://134.71.59.187/search/i?SEARCH=0072471417</a>
93	DATABASE MANAGEMENT SYSTEMS: DESIGNING AND	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072471417">http://134.71.59.187/search/i?SEARCH=0072471417</a>
94	DATABASE MANAGEMENT WITH WEB SITE DEVELOPMENT APPLICATIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201743876">http://134.71.59.187/search/i?SEARCH=0201743876</a>
95	DATABASE PROCESSING : FUNDAMENTALS, DESIGN, AND IMPLEMENTATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=013167272X">http://134.71.59.187/search/i?SEARCH=013167272X</a>
96	DATABASE PROCESSING: FUNDAMENTALS, DESIGN & IMPLEMENTATION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130648396">http://134.71.59.187/search/i?SEARCH=0130648396</a>
97	DATABASE SYSTEM IMPLEMENTATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130402648">http://134.71.59.187/search/i?SEARCH=0130402648</a>
98	DEBUGGER'S HANDBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0849380340">http://134.71.59.187/search/i?SEARCH=0849380340</a>
99	DESIGN AND ANALYSIS OF DISTRIBUTED ALGORITHMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471719978">http://134.71.59.187/search/i?SEARCH=0471719978</a>
100	DESIGN FOR TRUSTWORTHY SOFTWARE: TOOLS, TECHNIQUES, AND METHODOLOGY OF DEVELOPING ROBUST SOFTWARE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131872508">http://134.71.59.187/search/i?SEARCH=0131872508</a>
101	DESIGN OF SITES: PATTERNS FOR CREATING WINNING WEB SITES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131345559">http://134.71.59.187/search/i?SEARCH=0131345559</a>
102	DESIGNING THE OBVIOUS: A COMMON SENSE APPROACH TO WEB APPLICATION DESIGN.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=032145345X">http://134.71.59.187/search/i?SEARCH=032145345X</a>
103	DESIGNING WITH BLENDS : CONCEPTUAL FOUNDATIONS OF HUMAN-COMPUTER INTERACTION AND SOFTWARE ENGINEERING	EBOOK	<a href="http://opac.library.csupomona.edu/record=b1642516">http://opac.library.csupomona.edu/record=b1642516</a>
104	DEVELOPING QUALITY METADATA: BUILDING INNOVATIVE TOOLS AND WORKFLOW SOLUTIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=024080869X">http://134.71.59.187/search/i?SEARCH=024080869X</a>
105	DIGITAL INFORMATION MANAGEMENT: AN ESSENTIAL GUIDE TO MULTIMEDIA	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131997734">http://134.71.59.187/search/i?SEARCH=0131997734</a>
106	DIGITAL MULTIMEDIA PERCEPTION AND DESIGN	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1591408601">http://134.71.59.187/search/i?SEARCH=1591408601</a>
107	DISTRIBUTED EVENT-BASED SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540326510">http://134.71.59.187/search/i?SEARCH=3540326510</a>

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	<b>TITLE</b>	<b>FORMAT</b>	<b>CHECK LIBRARY CATALOG</b>
108	DISTRIBUTED SYSTEMS: AN ALGORITHMIC APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584885645">http://134.71.59.187/search/i?SEARCH=1584885645</a>
109	DOING OBJECTS IN VISUAL BASIC 2005.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321320492">http://134.71.59.187/search/i?SEARCH=0321320492</a>
110	DYNAMIC HTML: THE DEFINITIVE REFERENCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596527403">http://134.71.59.187/search/i?SEARCH=0596527403</a>
111	E-COMMERCE AND THE DIGITAL ECONOMY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0765611503">http://134.71.59.187/search/i?SEARCH=0765611503</a>
112	EFFECTIVE PROTOTYPING FOR SOFTWARE MAKERS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0120885689">http://134.71.59.187/search/i?SEARCH=0120885689</a>
113	EMBEDDED JAVA SECURITY: SECURITY FOR MOBILE DEVICES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1846285909">http://134.71.59.187/search/i?SEARCH=1846285909</a>
114	EMBEDDED LINUX PRIMER: A PRACTICAL, REAL-WORLD APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131679848">http://134.71.59.187/search/i?SEARCH=0131679848</a>
115	ENHANCED GUIDE TO ORACLE8I	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619035498">http://134.71.59.187/search/i?SEARCH=0619035498</a>
116	ENHANCING LEARNING THROUGH HUMAN COMPUTER INTERACTION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599043289">http://134.71.59.187/search/i?SEARCH=1599043289</a>
117	ENTERPRISE DATA WAREHOUSE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0139058451">http://134.71.59.187/search/i?SEARCH=0139058451</a>
118	ENTERPRISE JAVA PERFORMANCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130172960">http://134.71.59.187/search/i?SEARCH=0130172960</a>
119	ENTERPRISE JAVABEANS 3.0.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=059600978X">http://134.71.59.187/search/i?SEARCH=059600978X</a>
120	ENTERPRISE MODELING AND COMPUTING WITH UML	EBOOK	<a href="http://134.71.59.187/record=b1642511">http://134.71.59.187/record=b1642511</a>
121	ESSENTIAL C# 2.0.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321150775">http://134.71.59.187/search/i?SEARCH=0321150775</a>
122	ESSENTIAL RENDERMAN.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1846283442">http://134.71.59.187/search/i?SEARCH=1846283442</a>
123	ESSENTIAL SOFTWARE ARCHITECTURE	EBOOK	<a href="http://134.71.59.187/record=b1639278">http://134.71.59.187/record=b1639278</a>
124	ESSENTIAL WINDOWS WORKFLOW FOUNDATION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321399838">http://134.71.59.187/search/i?SEARCH=0321399838</a>
125	ETHICS IN INFORMATION TECHNOLOGY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1418836311">http://134.71.59.187/search/i?SEARCH=1418836311</a>

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	TITLE	FORMAT	CHECK LIBRARY CATALOG
126	EVENT-BASED PROGRAMMING: TAKING EVENTS TO THE LIMIT	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596439">http://134.71.59.187/search/i?SEARCH=1590596439</a>
127	EVOLVABLE HARDWARE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387243860">http://134.71.59.187/search/i?SEARCH=0387243860</a>
128	EXPERIMENTAL RESEARCH IN EVOLUTIONARY COMPUTATION: THE NEW EXPERIMENTALISM	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540320261">http://134.71.59.187/search/i?SEARCH=3540320261</a>
129	EXPERT .NET 2.0 IL ASSEMBLER.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596463">http://134.71.59.187/search/i?SEARCH=1590596463</a>
130	EXPERT MYSQL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597419">http://134.71.59.187/search/i?SEARCH=1590597419</a>
131	EXPERT ONE-ON-ONE VISUAL BASIC 2005 DESIGN AND DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470053410">http://134.71.59.187/search/i?SEARCH=0470053410</a>
132	EXPLORING DREAMWEAVER 8.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1418016101">http://134.71.59.187/search/i?SEARCH=1418016101</a>
133	FEATURE EXTRACTION: FOUNDATIONS AND APPLICATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540354875">http://134.71.59.187/search/i?SEARCH=3540354875</a>
134	FIRST BOOK OF C++ : FROM HERE TO THERE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0534492819">http://134.71.59.187/search/i?SEARCH=0534492819</a>
135	FIRST BOOK OF JAVA.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0534369235">http://134.71.59.187/search/i?SEARCH=0534369235</a>
136	FLEXIBLE DATABASES SUPPORTING IMPRECISION AND UNCERTAINTY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=354033288X">http://134.71.59.187/search/i?SEARCH=354033288X</a>
137	FOUNDATIONS AND APPLICATIONS OF MIS: A MODEL THEORY APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387314148">http://134.71.59.187/search/i?SEARCH=0387314148</a>
138	FOUNDATIONS OF RUBY ON RAILS: A PROJECT ORIENTED APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596862">http://134.71.59.187/search/i?SEARCH=1590596862</a>
139	FOUNDATIONS OF SECURITY: WHAT EVERY PROGRAMMER NEEDS TO KNOW.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597842">http://134.71.59.187/search/i?SEARCH=1590597842</a>
140	FROM COUNTERCULTURE TO CYBERCULTURE: STEWART BRAND, THE WHOLE EARTH NETWORK, AND THE RISE OF DIGITAL UTOPIANISM.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0226817415">http://134.71.59.187/search/i?SEARCH=0226817415</a>
141	FUNDAMENTALS OF GAME DESIGN.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131687476">http://134.71.59.187/search/i?SEARCH=0131687476</a>
142	GAME DESIGN COURSE: PRINCIPLES, PRACTICE, AND TECHNIQUES-- THE ULTIMATE GUIDE FOR THE ASPIRING GAME DESIGNER.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471968943">http://134.71.59.187/search/i?SEARCH=0471968943</a>
143	GAME DESIGN: A PRACTICAL APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504714">http://134.71.59.187/search/i?SEARCH=1584504714</a>

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144	GAME PHYSICS ENGINE DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=012369471X">http://134.71.59.187/search/i?SEARCH=012369471X</a>
145	GAME PROGRAMMING ALL IN ONE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1598632892">http://134.71.59.187/search/i?SEARCH=1598632892</a>
146	GAMER THEORY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0674025199">http://134.71.59.187/search/i?SEARCH=0674025199</a>
147	GLOBAL E-COMMERCE: IMPACTS OF NATIONAL ENVIRONMENT AND POLICY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0521848229">http://134.71.59.187/search/i?SEARCH=0521848229</a>
148	GLOBAL SOFTWARE DEVELOPMENT HANDBOOK	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0849393841">http://134.71.59.187/search/i?SEARCH=0849393841</a>
149	GRAPHS, ALGORITHMS, AND OPTIMIZATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584883960">http://134.71.59.187/search/i?SEARCH=1584883960</a>
150	GRID NETWORKS: ENABLING GRIDS WITH ADVANCED COMMUNICATION TECHNOLOGY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470017481">http://134.71.59.187/search/i?SEARCH=0470017481</a>
151	GUIDE TO COMPUTER FORENSICS AND INVESTIGATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619217065">http://134.71.59.187/search/i?SEARCH=0619217065</a>
152	GUIDE TO PROGRAMMING LOGIC AND DESIGN	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619063149">http://134.71.59.187/search/i?SEARCH=0619063149</a>
153	HACKING EXPOSED COMPUTER FORENSICS: SECRETS & SOLUTIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072256753">http://134.71.59.187/search/i?SEARCH=0072256753</a>
154	HANDBOOK OF COMPUTATIONAL GROUP THEORY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584883723">http://134.71.59.187/search/i?SEARCH=1584883723</a>
155	HANDBOOK OF MOBILE MIDDLEWARE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0849338336">http://134.71.59.187/search/i?SEARCH=0849338336</a>
156	HCI INTERNATIONAL 2001	PRINT	<a href="http://134.71.59.187/record=b1630783">http://134.71.59.187/record=b1630783</a>
157	HIGH AVAILABILITY AND DISASTER RECOVERY: CONCEPTS, DESIGN, IMPLEMENTATION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540244603">http://134.71.59.187/search/i?SEARCH=3540244603</a>
158	HUMAN COMPUTER INTERACTION: DEVELOPING EFFECTIVE ORGANIZATIONAL INFORMATION SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471677655">http://134.71.59.187/search/i?SEARCH=0471677655</a>
159	HUMAN-COMPUTER INTERACTION AND MANAGEMENT INFORMATION SYSTEMS: FOUNDATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0765614863">http://134.71.59.187/search/i?SEARCH=0765614863</a>
160	HYPertext HANDBOOK: THE STRAIGHT STORY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=082047441X">http://134.71.59.187/search/i?SEARCH=082047441X</a>
161	IMPLEMENTING LEAN SOFTWARE DEVELOPMENT: FROM CONCEPT TO CASH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321437381">http://134.71.59.187/search/i?SEARCH=0321437381</a>

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162	INDUSTRIALIZATION AND ROBOTICS IN BUILDING: A MANAGERIAL APPROACH	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0060469447">http://134.71.59.187/search/i?SEARCH=0060469447</a>
163	INFORMATION COMMUNICATION TECHNOLOGIES AND EMERGING BUSINESS STRATEGIES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599042347">http://134.71.59.187/search/i?SEARCH=1599042347</a>
164	INFORMATION SECURITY: A STRATEGIC APPROACH.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471736120">http://134.71.59.187/search/i?SEARCH=0471736120</a>
165	INFORMATION SECURITY: CONTEMPORARY CASES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0763738190">http://134.71.59.187/search/i?SEARCH=0763738190</a>
166	INFORMATION SECURITY: DESIGN, IMPLEMENTATION, MEASUREMENT, AND COMPLIANCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0849370876">http://134.71.59.187/search/i?SEARCH=0849370876</a>
167	INFORMATION SYSTEMS ESSENTIALS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0073105813">http://134.71.59.187/search/i?SEARCH=0073105813</a>
168	INFORMATION TECHNOLOGY ETHICS: CULTURAL PERSPECTIVES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599043106">http://134.71.59.187/search/i?SEARCH=1599043106</a>
169	INNOVATIONS IN FUZZY CLUSTERING: THEORY AND APPLICATIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540343563">http://134.71.59.187/search/i?SEARCH=3540343563</a>
170	INNOVATIVE CRYPTOGRAPHY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504676">http://134.71.59.187/search/i?SEARCH=1584504676</a>
171	INSIDE ORACLE DESIGNER / 2000	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0138497532">http://134.71.59.187/search/i?SEARCH=0138497532</a>
172	INSTANT UML.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1861000871">http://134.71.59.187/search/i?SEARCH=1861000871</a>
173	INTEGRATING SECURITY AND SOFTWARE ENGINEERING: ADVANCES AND FUTURE VISIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599041472">http://134.71.59.187/search/i?SEARCH=1599041472</a>
174	INTEL MICROPROCESSOR FAMILY: HARDWARE AND SOFTWARE PRINCIPLES AND APPLICATIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1418038458">http://134.71.59.187/search/i?SEARCH=1418038458</a>
175	INTELLIGENT DECISION-MAKING SUPPORT SYSTEMS: FOUNDATIONS, APPLICATIONS AND CHALLENGES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1846282284">http://134.71.59.187/search/i?SEARCH=1846282284</a>
176	INTERACTION DESIGN: BEYOND HUMAN-COMPUTER INTERACTION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470018666">http://134.71.59.187/search/i?SEARCH=0470018666</a>
177	INTERNET APPLICATIONS WITH THE JAVA 2 PLATFORM.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1576760529">http://134.71.59.187/search/i?SEARCH=1576760529</a>
178	INTRODUCTION TO COMPUTATIONAL SCIENCE: MODELING AND SIMULATION FOR THE SCIENCES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0691125651">http://134.71.59.187/search/i?SEARCH=0691125651</a>
179	INTRODUCTION TO DESIGN PATTERNS IN C++ WITH QT 4.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131879057">http://134.71.59.187/search/i?SEARCH=0131879057</a>

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180	INTRODUCTION TO EVOLVABLE HARDWARE : A PRACTICAL GUIDE FOR DESIGNING SELF-ADAPTIVE SYSTEMS	EBOOK	<a href="http://134.71.59.187/record=b1642514">http://134.71.59.187/record=b1642514</a>
181	INTRODUCTION TO OBJECT-ORIENTED ANALYSIS AND	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072826460">http://134.71.59.187/search/i?SEARCH=0072826460</a>
182	INTRODUCTION TO PRECISE NUMERICAL METHODS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0123738598">http://134.71.59.187/search/i?SEARCH=0123738598</a>
183	INTRODUCTION TO PROGRAMMING AND OBJECT-ORIENTED DESIGN USING JAVA.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471354899">http://134.71.59.187/search/i?SEARCH=0471354899</a>
184	INTRODUCTION TO PROGRAMMING WITH C++.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619217111">http://134.71.59.187/search/i?SEARCH=0619217111</a>
185	INTRODUCTION TO SOFTWARE ENGINEERING DESIGN: PROCESSES, PRINCIPLES, AND PATTERNS WITH UML2.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321410130">http://134.71.59.187/search/i?SEARCH=0321410130</a>
186	INTRODUCTION TO THE GAME INDUSTRY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131687433">http://134.71.59.187/search/i?SEARCH=0131687433</a>
187	INVISIBLE ENGINES: HOW SOFTWARE PLATFORMS DRIVE INNOVATION AND TRANSFORM INDUSTRIES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0262050854">http://134.71.59.187/search/i?SEARCH=0262050854</a>
188	I-SERIES : MICROSOFT OFFICE ACCESS 2003 BRIEF	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072830581">http://134.71.59.187/search/i?SEARCH=0072830581</a>
189	I-SERIES : MICROSOFT OFFICE ACCESS 2003 INTRODUCTORY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072830611">http://134.71.59.187/search/i?SEARCH=0072830611</a>
190	I-SERIES : MICROSOFT OFFICE POWERPOINT 2003 BRIEF	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072830662">http://134.71.59.187/search/i?SEARCH=0072830662</a>
191	I-SERIES : MICROSOFT OFFICE POWERPOINT 2003 INTRODUCTORY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072830697">http://134.71.59.187/search/i?SEARCH=0072830697</a>
192	IWOZ: COMPUTER GEEK TO CULT ICON: HOW I INVENTED THE PERSONAL COMPUTER, CO-FOUNDED APPLE, AND HAD FUN DOING IT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0393061434">http://134.71.59.187/search/i?SEARCH=0393061434</a>
193	JAVA CONCURRENCY IN PRACTICE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321349601">http://134.71.59.187/search/i?SEARCH=0321349601</a>
194	JAVA I/O.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596527500">http://134.71.59.187/search/i?SEARCH=0596527500</a>
195	JAVA PHRASEBOOK: ESSENTIAL CODE AND COMMANDS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672329077">http://134.71.59.187/search/i?SEARCH=0672329077</a>
196	JAVA PROGRAMMING COMPLETE CONCEPTS AND TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0789560992">http://134.71.59.187/search/i?SEARCH=0789560992</a>
197	JAVA PROGRAMMING: INTRODUCTORY CONCEPTS AND TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0789559595">http://134.71.59.187/search/i?SEARCH=0789559595</a>

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198	JAVA WEB DEVELOPMENT ILLUMINATED	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0763734233">http://134.71.59.187/search/i?SEARCH=0763734233</a>
199	JAVA: A BEGINNER'S GUIDE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072263849">http://134.71.59.187/search/i?SEARCH=0072263849</a>
200	JAVA: A FRAMEWORK FOR PROGRAMMING AND PROBLEM SOLVING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0534382770">http://134.71.59.187/search/i?SEARCH=0534382770</a>
201	JAVA: AN OBJECT FIRST APPROACH	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0138584575">http://134.71.59.187/search/i?SEARCH=0138584575</a>
202	JAVA: THE COMPLETE REFERENCE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072263857">http://134.71.59.187/search/i?SEARCH=0072263857</a>
203	JAVASCRIPT: THE DEFINITIVE GUIDE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596101996">http://134.71.59.187/search/i?SEARCH=0596101996</a>
204	JFC SWING TUTORIAL: A GUIDE TO CONSTRUCTING GUIs	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201914670">http://134.71.59.187/search/i?SEARCH=0201914670</a>
205	JUST JAVA 1.1. AND BEYOND.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0137841744">http://134.71.59.187/search/i?SEARCH=0137841744</a>
206	LEARN C++ BY MAKING GAMES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504552">http://134.71.59.187/search/i?SEARCH=1584504552</a>
207	LEARNING MACROMEDIA DREAMWEAVER 8	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=013186887X">http://134.71.59.187/search/i?SEARCH=013186887X</a>
208	LEARNING MYSQL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596008643">http://134.71.59.187/search/i?SEARCH=0596008643</a>
209	LEARNING PHP AND MYSQL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596101104">http://134.71.59.187/search/i?SEARCH=0596101104</a>
210	LEARNING UML 2.0	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596009828">http://134.71.59.187/search/i?SEARCH=0596009828</a>
211	LECTURE NOTES IN DATA MINING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=9812568026">http://134.71.59.187/search/i?SEARCH=9812568026</a>
212	LINEAR GENETIC PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387310290">http://134.71.59.187/search/i?SEARCH=0387310290</a>
213	LINUX ADMINISTRATION HANDBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131480049">http://134.71.59.187/search/i?SEARCH=0131480049</a>
214	LOGIC SYNTHESIS AND VERIFICATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0792376064">http://134.71.59.187/search/i?SEARCH=0792376064</a>
215	MACROMEDIA DREAMWEAVER 8 BEYOND THE BASICS: INCLUDES EXERCISE FILES AND DEMO MOVIES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321228561">http://134.71.59.187/search/i?SEARCH=0321228561</a>

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	<b>TITLE</b>	<b>FORMAT</b>	<b>CHECK LIBRARY CATALOG</b>
216	MACROMEDIA DREAMWEAVER 8: HOW-TOS, 100 ESSENTIAL TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321450728">http://134.71.59.187/search/i?SEARCH=0321450728</a>
217	MACROMEDIA DREAMWEAVER MX 2004: FAST & EASY WEB DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1592001211">http://134.71.59.187/search/i?SEARCH=1592001211</a>
218	MACROMEDIA FIREWORKS MX 2004: FAST&EASY WEB DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1592001203">http://134.71.59.187/search/i?SEARCH=1592001203</a>
219	MACROMEDIA FLASH PROFESSIONAL 8 GAME DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504870">http://134.71.59.187/search/i?SEARCH=1584504870</a>
220	MACROMEDIA FLASH PROFESSIONAL 8 GAME GRAPHICS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504838">http://134.71.59.187/search/i?SEARCH=1584504838</a>
221	MANAGEMENT INFORMATION SYSTEMS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0138565848">http://134.71.59.187/search/i?SEARCH=0138565848</a>
222	MANAGEMENT INFORMATION SYSTEMS : NEW APPROACHES TO ORGANIZATION AND TECHNOLOGY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0138577234">http://134.71.59.187/search/i?SEARCH=0138577234</a>
223	MANAGEMENT INFORMATION SYSTEMS FOR THE INFORMATION AGE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072935561">http://134.71.59.187/search/i?SEARCH=0072935561</a>
224	MANAGEMENT INFORMATION SYSTEMS FOR THE INFORMATION AGE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0073023884">http://134.71.59.187/search/i?SEARCH=0073023884</a>
225	MANAGEMENT INFORMATION SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=007293588X">http://134.71.59.187/search/i?SEARCH=007293588X</a>
226	MASTERING INTEGRATED HTML AND CSS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=047009754X">http://134.71.59.187/search/i?SEARCH=047009754X</a>
227	MASTERING ORACLE7 & CLIENT/SERVER COMPUTING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0782113532">http://134.71.59.187/search/i?SEARCH=0782113532</a>
228	MFC DEVELOPMENT USING MICROSOFT VISUAL C++ 6.0.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=073560925X">http://134.71.59.187/search/i?SEARCH=073560925X</a>
229	MICROSOFT OFFICE EXCEL 2003: BRIEF.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072830727">http://134.71.59.187/search/i?SEARCH=0072830727</a>
230	MICROSOFT OFFICE EXCEL 2003: INTRODUCTORY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072830751">http://134.71.59.187/search/i?SEARCH=0072830751</a>
231	MICROSOFT VISUAL BASIC .NET PROGRAMMING: FROM PROBLEM ANALYSIS TO PROGRAM DESIGN	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619160101">http://134.71.59.187/search/i?SEARCH=0619160101</a>
232	MICROSOFT VISUAL BASIC .NET. COMPLETE: COMPLETE CONCEPTS AND TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=078956548X">http://134.71.59.187/search/i?SEARCH=078956548X</a>
233	MICROSOFT VISUAL BASIC .NET: COMPREHENSIVE CONCEPTS AND TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0789565498">http://134.71.59.187/search/i?SEARCH=0789565498</a>

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234	MICROSOFT VISUAL BASIC 2005: RELOADED: ADVANCED.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1418836435">http://134.71.59.187/search/i?SEARCH=1418836435</a>
235	MICROSOFT VISUAL BASIC.NET PROGRAMMING ESSENTIALS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072256222">http://134.71.59.187/search/i?SEARCH=0072256222</a>
236	MICROSOFT VISUAL C++ 6.0.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619034882">http://134.71.59.187/search/i?SEARCH=0619034882</a>
237	MICROSOFT VISUAL C++ 6.0.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1572318651">http://134.71.59.187/search/i?SEARCH=1572318651</a>
238	MICROSOFT WINDOWS VISTA UNVEILED.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672328933">http://134.71.59.187/search/i?SEARCH=0672328933</a>
239	MICROSOFT WINDOWS XP 2005 SERVICE PACK 2 UPDATE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619268182">http://134.71.59.187/search/i?SEARCH=0619268182</a>
240	MODEL DRIVEN ARCHITECTURE AND ONTOLOGY DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540321802">http://134.71.59.187/search/i?SEARCH=3540321802</a>
241	MODEL-DRIVEN DESIGN USING BUSINESS PATTERNS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540301542">http://134.71.59.187/search/i?SEARCH=3540301542</a>
242	MODELING AND SIMULATION: THE COMPUTER SCIENCE OF ILLUSION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470030178">http://134.71.59.187/search/i?SEARCH=0470030178</a>
243	MODERN SOFTWARE DEVELOPMENT USING C# .NET.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619217596">http://134.71.59.187/search/i?SEARCH=0619217596</a>
244	MULTIAGENT ENGINEERING: THEORY AND APPLICATIONS IN ENTERPRISES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540314067">http://134.71.59.187/search/i?SEARCH=3540314067</a>
245	MULTIMEDIA ENCRYPTION AND AUTHENTICATION TECHNIQUES AND APPLICATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0849372127">http://134.71.59.187/search/i?SEARCH=0849372127</a>
246	MULTIMEDIA ENGINEERING: A PRACTICAL GUIDE FOR INTERNET IMPLEMENTATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470030194">http://134.71.59.187/search/i?SEARCH=0470030194</a>
247	MULTIMEDIA SECURITY TECHNOLOGIES FOR DIGITAL RIGHTS MANAGEMENT	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0123694760">http://134.71.59.187/search/i?SEARCH=0123694760</a>
248	MULTIVARIATE PUBLIC KEY CRYPTOSYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387322299">http://134.71.59.187/search/i?SEARCH=0387322299</a>
249	MURACH'S BEGINNING JAVA 2, JDK 5.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1890774294">http://134.71.59.187/search/i?SEARCH=1890774294</a>
250	MYSQL COOKBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=059652708X">http://134.71.59.187/search/i?SEARCH=059652708X</a>
251	NATURAL LANGUAGE PROCESSING AND TEXT MINING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=184628175X">http://134.71.59.187/search/i?SEARCH=184628175X</a>

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	<b>TITLE</b>	<b>FORMAT</b>	<b>CHECK LIBRARY CATALOG</b>
252	NETWORKING AND ONLINE GAMES: UNDERSTANDING AND ENGINEERING MULTIPLAYER INTERNET GAMES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470018577">http://134.71.59.187/search/i?SEARCH=0470018577</a>
253	NEURAL NETWORKS IN A SOFTCOMPUTING FRAMEWORK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1846283027">http://134.71.59.187/search/i?SEARCH=1846283027</a>
254	NEW PERSPECTIVES ON XML: COMPREHENSIVE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1418860646">http://134.71.59.187/search/i?SEARCH=1418860646</a>
255	NUMERICAL CONTROL PROGRAMMING IN APT	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0136265995">http://134.71.59.187/search/i?SEARCH=0136265995</a>
256	OBJECT-ORIENTED DESIGN KNOWLEDGE : PRINCIPLES, HEURISTICS, AND BEST PRACTICES	EBOOK	<a href="http://134.71.59.187/record=b1639281">http://134.71.59.187/record=b1639281</a>
257	OBJECT-ORIENTED METRICS IN PRACTICE: USING SOFTWARE METRICS TO CHARACTERIZE, EVALUATE, AND IMPROVE THE DESIGN OF OBJECT-ORIENTED SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540244298">http://134.71.59.187/search/i?SEARCH=3540244298</a>
258	OBJECT-ORIENTED PROGRAMMING FEATURING GRAPHICAL APPLICATIONS IN JAVA.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201726270">http://134.71.59.187/search/i?SEARCH=0201726270</a>
259	OBJECT-ORIENTED PROGRAMMING IN JAVA.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0130198595">http://134.71.59.187/search/i?SEARCH=0130198595</a>
260	OBJECT-ORIENTED PROGRAMMING USING C++.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619033614">http://134.71.59.187/search/i?SEARCH=0619033614</a>
261	OBJECT-ORIENTED SYSTEMS ANALYSIS AND DESIGN	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132279002">http://134.71.59.187/search/i?SEARCH=0132279002</a>
262	OBJECTS TO COMPONENTS WITH THE JAVA PLATFORM.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1576760359">http://134.71.59.187/search/i?SEARCH=1576760359</a>
263	OFFICIAL UBUNTU BOOK	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132435942">http://134.71.59.187/search/i?SEARCH=0132435942</a>
264	ORACLE 10G DATABASE ADMINISTRATOR II: BACKUP/RECOVERY & NETWORK ADMINISTRATION.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1418836648">http://134.71.59.187/search/i?SEARCH=1418836648</a>
265	ORACLE DBA TIPS & TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072122455">http://134.71.59.187/search/i?SEARCH=0072122455</a>
266	ORACLE PL/SQL PROGRAMMING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0078821762">http://134.71.59.187/search/i?SEARCH=0078821762</a>
267	ORACLE9I DBA HANDBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072193743">http://134.71.59.187/search/i?SEARCH=0072193743</a>
268	ORACLE9I FOR WINDOWS 2000: TIPS & TECHNIQUES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072194626">http://134.71.59.187/search/i?SEARCH=0072194626</a>

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269	ORACLE9I FOR WINDOWS HANDBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072190922">http://134.71.59.187/search/i?SEARCH=0072190922</a>
270	ORACLE9I SQLJ PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0072190930">http://134.71.59.187/search/i?SEARCH=0072190930</a>
271	OVERSELLING THE WEB?: DEVELOPMENT AND THE INTERNET.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1588264580">http://134.71.59.187/search/i?SEARCH=1588264580</a>
272	PARALLEL ALGORITHMS AND CLUSTER COMPUTING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540335390">http://134.71.59.187/search/i?SEARCH=3540335390</a>
273	PARALLEL AND DISTRIBUTED LOGIC PROGRAMMING : TOWARDS THE DESIGN OF A FRAMEWORK FOR THE NEXT GENERATION DATABASE	EBOOK	<a href="http://134.71.59.187/record=b1642517">http://134.71.59.187/record=b1642517</a>
274	PARALLEL COMBINATORIAL OPTIMIZATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471721018">http://134.71.59.187/search/i?SEARCH=0471721018</a>
275	PARALLEL EVOLUTIONARY COMPUTATIONS	EBOOK	<a href="http://134.71.59.187/record=b1639279">http://134.71.59.187/record=b1639279</a>
276	PATTERN RECOGNITION ALGORITHMS FOR DATA MINING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584884576">http://134.71.59.187/search/i?SEARCH=1584884576</a>
277	PHP & MYSQL FOR DUMMIES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470096004">http://134.71.59.187/search/i?SEARCH=0470096004</a>
278	PHP 5 IN PRACTICE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672328887">http://134.71.59.187/search/i?SEARCH=0672328887</a>
279	PHP AND MYSQL BY EXAMPLE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131875086">http://134.71.59.187/search/i?SEARCH=0131875086</a>
280	PHP COOKBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596101015">http://134.71.59.187/search/i?SEARCH=0596101015</a>
281	PRACTICAL .NET 2.0 NETWORKING PROJECTS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597907">http://134.71.59.187/search/i?SEARCH=1590597907</a>
282	PRACTICAL GUIDE TO RED HAT LINUX: FEDORA CORE AND RED HAT ENTERPRISE LINUX.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132280272">http://134.71.59.187/search/i?SEARCH=0132280272</a>
283	PRACTICAL OCAML.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=159059620X">http://134.71.59.187/search/i?SEARCH=159059620X</a>
284	PRACTICAL PHP AND MYSQL: BUILDING EIGHT DYNAMIC WEB APPLICATIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132239973">http://134.71.59.187/search/i?SEARCH=0132239973</a>
285	PRACTICAL SQL : THE SEQUEL	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201616386">http://134.71.59.187/search/i?SEARCH=0201616386</a>
286	PRESERVING PRIVACY IN ON-LINE ANALYTICAL PROCESSING (OLAP).	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387462732">http://134.71.59.187/search/i?SEARCH=0387462732</a>

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287	PRINCIPLES OF COMPUTER ORGANIZATION AND ASSEMBLY LANGUAGE: USING THE JAVA VIRTUAL MACHINE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131486837">http://134.71.59.187/search/i?SEARCH=0131486837</a>
288	PRINCIPLES OF CONCURRENT AND DISTRIBUTED PROGRAMMING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=032131283X">http://134.71.59.187/search/i?SEARCH=032131283X</a>
289	PRO JAVA EE 5 PERFORMANCE MANAGEMENT AND OPTIMIZATION	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590596102">http://134.71.59.187/search/i?SEARCH=1590596102</a>
290	PRO RUBY ON RAILS: BUILDING ENTERPRISE SOLUTIONS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590598121">http://134.71.59.187/search/i?SEARCH=1590598121</a>
291	PRO XML DEVELOPMENT WITH JAVA TECHNOLOGY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597060">http://134.71.59.187/search/i?SEARCH=1590597060</a>
292	PROBLEM SOLVING WITH C++: THE OBJECT OF PROGRAMMING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321268652">http://134.71.59.187/search/i?SEARCH=0321268652</a>
293	PROBLEM SOLVING, ABSTRACTION, AND DESIGN USING C++.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321450051">http://134.71.59.187/search/i?SEARCH=0321450051</a>
294	PROCESS IMPROVEMENT ESSENTIALS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596102178">http://134.71.59.187/search/i?SEARCH=0596102178</a>
295	PROFESSIONAL JAVA USER INTERFACES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0471486965">http://134.71.59.187/search/i?SEARCH=0471486965</a>
296	PROGRAMMING MOBILE DEVICES: AN INTRODUCTION FOR PRACTITIONERS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470057386">http://134.71.59.187/search/i?SEARCH=0470057386</a>
297	PROGRAMMING PHP	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596006810">http://134.71.59.187/search/i?SEARCH=0596006810</a>
298	PROGRAMMING PYTHON.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596009259">http://134.71.59.187/search/i?SEARCH=0596009259</a>
299	PROGRAMMING WITH MICROSOFT VISUAL BASIC .NET: AN OBJECT-ORIENTED APPROACH: COMPREHENSIVE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0619016582">http://134.71.59.187/search/i?SEARCH=0619016582</a>
300	PROTECTING INFORMATION: FROM CLASSICAL ERROR CORRECTION TO QUANTUM CRYPTOGRAPHY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=052182740X">http://134.71.59.187/search/i?SEARCH=052182740X</a>
301	PYTHON IN A NUTSHELL.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596100469">http://134.71.59.187/search/i?SEARCH=0596100469</a>
302	PYTHON PHRASEBOOK: ESSENTIAL CODE AND COMMANDS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672329107">http://134.71.59.187/search/i?SEARCH=0672329107</a>
303	QUALITY MEASURES IN DATA MINING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540449116">http://134.71.59.187/search/i?SEARCH=3540449116</a>

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304	QUANTUM INFORMATION: AN OVERVIEW.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387357254">http://134.71.59.187/search/i?SEARCH=0387357254</a>
305	RAILS RECIPES	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0977616606">http://134.71.59.187/search/i?SEARCH=0977616606</a>
306	RAILS SOLUTIONS: RUBY ON RAILS MADE EASY.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1590597524">http://134.71.59.187/search/i?SEARCH=1590597524</a>
307	RAPID WEB APPLICATIONS WITH TURBOGears: USING PYTHON TO CREATE AJAX-POWERED SITES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0132433885">http://134.71.59.187/search/i?SEARCH=0132433885</a>
308	RATIONALE MANAGEMENT IN SOFTWARE ENGINEERING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=3540309977">http://134.71.59.187/search/i?SEARCH=3540309977</a>
309	REAL DIGITAL FORENSICS: COMPUTER SECURITY AND INCIDENT RESPONSE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321240693">http://134.71.59.187/search/i?SEARCH=0321240693</a>
310	REAL-TIME EMBEDDED COMPONENTS AND SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504684">http://134.71.59.187/search/i?SEARCH=1584504684</a>
311	REAL-TIME UML WORKSHOP FOR EMBEDDED SYSTEMS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0750679069">http://134.71.59.187/search/i?SEARCH=0750679069</a>
312	RED HAT LINUX ADMINISTRATOR'S HANDBOOK.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0764546376">http://134.71.59.187/search/i?SEARCH=0764546376</a>
313	RED HAT LINUX FOR DUMMIES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0764506633">http://134.71.59.187/search/i?SEARCH=0764506633</a>
314	RENDERING FASHION, FABRIC, & PRINTS WITH ADOBE ILLUSTRATOR.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0131737260">http://134.71.59.187/search/i?SEARCH=0131737260</a>
315	RENDERMAN SHADING LANGUAGE GUIDE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1598632868">http://134.71.59.187/search/i?SEARCH=1598632868</a>
316	RESEARCH AND TRENDS IN DATA MINING TECHNOLOGIES AND APPLICATIONS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1599042711">http://134.71.59.187/search/i?SEARCH=1599042711</a>
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320	RSS AND ATOM IN ACTION: WEB 2.0 BUILDING BLOCKS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1932394494">http://134.71.59.187/search/i?SEARCH=1932394494</a>
321	RUBY COOKBOOK	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596523696">http://134.71.59.187/search/i?SEARCH=0596523696</a>

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323	RUBY ON RAILS FOR DUMMIES.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0470081201">http://134.71.59.187/search/i?SEARCH=0470081201</a>
324	RUBY ON RAILS: UP AND RUNNING.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0596101325">http://134.71.59.187/search/i?SEARCH=0596101325</a>
325	RUMINATIONS ON C++ : A DECADE OF PROGRAMMING INSIGHT AND EXPERIENCE	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201423391">http://134.71.59.187/search/i?SEARCH=0201423391</a>
326	SAMS TEACH YOURSELF PHP, MYSQL AND APACHE ALL IN ONE.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0672328739">http://134.71.59.187/search/i?SEARCH=0672328739</a>
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328	SECRETS OF RSS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0321426223">http://134.71.59.187/search/i?SEARCH=0321426223</a>
329	SECURE DATA MANAGEMENT IN DECENTRALIZED SYSTEMS	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0387276947">http://134.71.59.187/search/i?SEARCH=0387276947</a>
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333	SMES AND NEW TECHNOLOGIES: LEARNING E-BUSINESS AND DEVELOPMENT.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0230002013">http://134.71.59.187/search/i?SEARCH=0230002013</a>
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342	STARTING OUT WITH C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1576760456">http://134.71.59.187/search/i?SEARCH=1576760456</a>
343	STARTING OUT WITH C++	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=157676267X">http://134.71.59.187/search/i?SEARCH=157676267X</a>
344	STARTING OUT WITH JAVA 5: EARLY OBJECTS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1576761746">http://134.71.59.187/search/i?SEARCH=1576761746</a>
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348	TEXT ENTRY SYSTEMS: MOBILITY, ACCESSIBILITY, UNIVERSALITY	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0123735912">http://134.71.59.187/search/i?SEARCH=0123735912</a>
349	TEXT MINING APPLICATION PROGRAMMING	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=1584504609">http://134.71.59.187/search/i?SEARCH=1584504609</a>
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360	UNIVERSAL ACCESS IN HCI: TOWARDS AN INFORMATION SOCIETY FOR ALL	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0805836098">http://134.71.59.187/search/i?SEARCH=0805836098</a>
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363	VISUAL BASIC .NET FOR STUDENTS.	PRINT	<a href="http://134.71.59.187/search/i?SEARCH=0201742055">http://134.71.59.187/search/i?SEARCH=0201742055</a>
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